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NEW YEAR	Y2K BUG	FIREWORKS
A new year has begun! Every player must roll a die: $1,2 = You$ get drunk and miss one turn; $3,4 = You$ have a good time, but nothing else happens; $5,6 = Luck$ will be with you in the new year! You may at your option add one strength or one craft.	This nasty little insect has sneaked into one of your magical items (randomly chosen) and rendered it useless! You must drop the item on the discard pile.	Colorfull sparks illuminate the sky, as this fireworks brighten up some unknown festival. If you have any followers, they insist on watching the show and you must lose one turn.
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Three special cards for the New Year 2000